

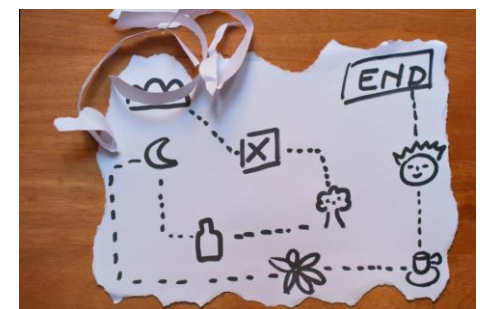
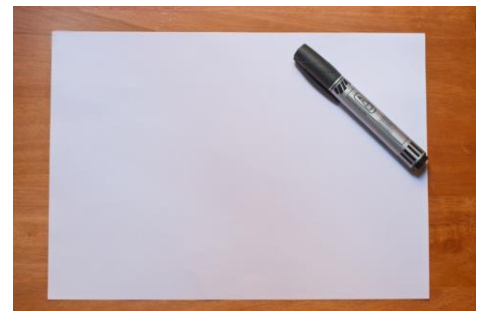
How to Make a Treasure Map

What you will need:

- White paper
- Marker pens
- A wet tea bag
- Cooking oil
- Paper towels
- A ribbon

What you need to do:

1. Think about the map you want to make. It could be a path that uses landmarks, or it could be a space in the playground that includes directions and distances. Make sure the start is easy to find, and that the treasure is hidden somewhere where it won't be disturbed until the treasure hunters find it.
2. Use a piece of white paper and draw your map. Include the compass points. Write any clues needed by the hunters to find the treasure on a separate piece of paper. These will describe how to find your treasure: for example, 'From the starting point, walk 3 steps north. Turn left and walk 10 steps west.' Different coloured inks work fine, the brighter the better!
3. Tear the edges off the page, to make it look like a treasure map.
4. When your map is finished, wipe the wet tea bag over both sides of the paper. The paper should be soaked through with a light brown colour by the time you are finished.



KS1 Topic: Oceans and Seas Block D: Fantasy Islands Session 3

5. Crumple the map into a ball and let it dry overnight.



6. Gently open the map and wipe both sides with cooking oil. Blot off the excess with paper towels.



7. Let the paper dry again.



8. Now your treasure map should look hundreds of years old!
Tie it up with a ribbon, ready for the treasure hunters.



Pirate Phrases

Pirate word or phrase	English word or phrase / <i>Explanation</i>
Aaaarrrrgggghhhh!	<i>An exclamation of discontent or disgust</i>
Ahoy!	Hello!
Ahoy, Matey!	Hello, my friend!
Ahoy, me Hearties!	Hello, my friends!
All hands on deck! / All hand hoay!	Everyone join in!
Avast ye!	Stop and check this out!
Aye	Yes
Batten down the hatches	Put everything away on the ship and tie everything down because a storm is brewing
Bilge-sucking	Pathetic (<i>An insult</i>)
Blow me down!	<i>An expression of shock</i>
Blow the man down!	Kill him!
Booty	Treasure
Buccaneer / Bucko	Pirate
Cat o'nine tails	Whip with nine strands
Cleave him to the bricket!	Cut him across the chest! (<i>A punishment</i>)
Corsair	Pirates in the Mediterranean Sea
Crow's nest	Small look-out platform on top of the mast
Cutlass	Short, heavy, curved-bladed sword
Davy Jones's Locker	Mythical place at the bottom of the ocean where drowned sailors go
Dead men tell no tales	<i>Phrase indicating to 'Leave no survivors'</i>
Doubloons	Coins found in pirate treasure
He'll feed the fish	He will soon die (and be thrown overboard)
Hanging from the yardarm	<i>A punishment of those captured in battle</i>

KS1 Topic: Oceans and Seas Block D: Fantasy Islands Session 3

Head	The pirate ship's loo
Heave ho!	Put some effort in!
Hempen halter	Noose for hanging
Hornswaggle	Defraud or cheat out of money or belongings
Jacob's ladder	Rope ladder used to climb on board
Jolly Roger	Pirate flag, including a white skull and crossbones over a black field
Keelhaul	A punishment in which a person is dragged underneath the pirate ship, being by the wood and barnacles, and probably drowning
Lad / Lass, lassie	Boy / girl
Landlubber	Big, slow clumsy person who doesn't know how to sail (<i>An insult</i>)
Letters of marque	Government letters issued during wartime to allow privateers to keep ships they've stolen
Man o' War	Pirate ship outfitted for battle
Me	My
Mizzen	Third mast from the bow of the ship (on ships that have three or more masts)
Old Salt	Experienced sailor
Pieces of eight	Coins found in pirate treasure
Pillage	Rob or plunder
Poop deck	Deck farthest to the back of the ship, usually above the captain's quarters. This is not the loo!
Privateer	Government-sponsored pirates
Rum	Alcoholic drink likes by pirates
Run a shot across the bow	Fire a warning shot at another vessel's captain
Savvy?	Do you understand / Do you agree?
Scallywag	Mischievous person (<i>A mild insult</i>)
Scurvy dog	Rotten person (<i>A mild insult</i>)

KS1 Topic: Oceans and Seas Block D: Fantasy Islands Session 3

Scuttle a ship	Sink a ship
Sea dog	Old pirate or sailor
He's shark bait	He will soon die (and be thrown overboard)
Shipshape	Cleaned up and under control
Shiver me timbers!	<i>An expression of surprise</i>
Son of a biscuit eater	Pathetic person (<i>An insult</i>)
Splice the mainbrace!	Give the crew a drink!
Thar she blows!	There's a whale!
Three sheets to the wind	Very drunk. (One sheet is mildly drunk and four sheets is passed out!)
Walking the plank	<i>A punishment in which person walks off a board jutting over the side of the ship while at sea.</i> (The consequence is drowning – and a visit to Davy Jones's Locker!)
Weigh anchor and hoist the mizzen!	Let's get going!
Ye	You
Yo Ho Ho	<i>A cheerful exhortation to demand attention</i>

Captain's Coming

- First, explain the commands to the chn. A game of Captain's Coming can have any number of commands – they need to be memorised, so the more there are, the harder it is to play!
- The chn assemble in the centre of the playground or in a hall as the teacher calls out various commands. The chn compete to complete the commands.
- If anyone is obviously last to start a command, they are out.
- The game continues until there is only one person left – the winner!

The commands:

Bow / North	Everyone races to the north.
Stern / South	Everyone races to the south.
Starboard / East	Everyone races to the east.
Port / West	Everyone races to the west.
Scrub the decks!	Everyone mimes scrubbing on their hands and knees.
Climb the rigging!	Everyone pretends to climb a rope ladder.
Man the lifeboats!	Chn must find a partner and hold both hands. Anyone without a partner is out.
Sharks!	Everyone lies on their stomach with their feet up.
Freeze!	Everyone stops all actions when this is called. If a further command is given without saying 'unfreeze', anyone obeying it is out.
Boom coming over!	Everyone ducks.
Walk the plank!	Everyone walks along a line on the floor.
Rats on Board!	Everyone stamps or jumps
Captain's coming!	Everyone stands tall, salutes and shouts, 'Aye aye Captain!'